

# Operation Research VTU CBCS Question Paper Set 2018

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## Eighth Semester B.E. Degree Examination, June/July 2015

### Operation Research

Time: 3 hrs.

Max. Marks: 100

**Note: Answer FIVE full questions, selecting  
at least TWO questions from each part.**

#### PART - A

- 1 a. Explain the scope of operation Research. (10 Marks)  
 b. A firm manufactures two types of products A and B and sells them on a profit of ₹ 2 on type A and ₹ 3 on type B, each product is processed on two machines G and H. Type A requires one minute of processing time on G and two minutes on H while type B requires one minute on G and one minute on H. The machine G is available for not more than 6 hour 40 minutes while machine H is available for 10 hours during any working day. Formulate the problem as a linear programming problem and obtain the solution using graphical method. (10 Marks)

- 2 a. Solve the problem using simplex method  
 Maximize  $Z = 2x_1 + 10x_2 + x_3$   
 Subject to  $5x_1 + 2x_2 + x_3 + s_1 \leq 15$   
 $2x_1 + x_2 + 7x_3 + s_2 \leq 20$  (10 Marks)  
 $x_1 + 3x_2 + 2x_3 + s_3 \leq 25$   
 $x_1, x_2, x_3 \geq 0.$

- b. Solve the following Linear Programming problem by dual – simplex method.  
 Maximize  $Z = 2x_1 + x_3$   
 Subject to  $x_1 + x_2 - x_3 \geq 5$   
 $x_1 - 2x_2 + 4x_3 \geq 8$  (10 Marks)  
 $x_1 + 3x_2 + 2x_3 + s_3 \leq 25$   
 $x_1, x_2, x_3 \geq 0.$

- 3 a. Find the initial basic feasible solution using Vogel's approximation method and then optimize by MODI method.

		Destination			Supply
		P	Q	R	
Origin	A	5	7	8	70
	B	4	4	6	30
	C	3	7	7	50
	Demand	65	42	43	150

(10 Marks)

- b. Using the following cost matrix, determine the optimal job assignment and the cost of assignment.

		Jobs				
		J <sub>1</sub>	J <sub>2</sub>	J <sub>3</sub>	J <sub>4</sub>	J <sub>5</sub>
Person	A	10	3	3	2	8
	B	9	7	8	2	7
	C	7	5	6	2	4
	D	3	5	8	2	4
	E	9	10	9	6	10

(10 Marks)

- 4 a. Solve the following problem using Gomory's technique. (12 Marks)

$$\text{Maximize } Z = x_1 + 2x_2$$

$$\text{Subject to } x_1 + 2x_2 \leq 12$$

$$4x_1 + 3x_2 \leq 14$$

$$x_1, x_2, x_3 \geq 0 \quad \text{And are integers}$$

- b. Solve the following Zero – one integer programming problem.

$$\text{Maximize } Z = 3x_1 + x_2 + 3x_3$$

$$\text{Subject to } -x_1 + 2x_2 + x_3 \leq 4$$

$$4x_1 - 3x_3 \leq 2$$

$$x_1 - 3x_2 + 2x_3 \leq 3$$

$$x_1, x_2, x_3 = (0,1)$$

(08 Marks)

### PART – B

- 5 a. A project consists of a series of tasks labeled A, B, C, D, E, F, G, H, I with the following relationships (W < X, Y mean X and Y cannot start until W is completed :X, Y < W means W cannot start until both X and Y are completed.) With this notation construct the network diagram having the following constraints.

$$A < D, E; B, D < F; C < G; B < H; F, G < I.$$

Find also the optimum time of completion of the project, when the time (in days) of completion of each task is as follows :

Task :	A	B	C	D	E	F	G	H	I
Time :	23	8	20	16	24	18	19	4	10

(14 Marks)

- b. Explain the basic steps, involved in PERT/CPM techniques. (06 Marks)
- 6 a. In a hair dressing saloon with one barber, the customer available follows Poisson distribution at an average rate of one every 45 minutes. The service time is exponentially distributed with a mean of 30 minutes. Find
- Average number of customers in the saloon.
  - Average waiting times of a customer before service.
  - Average idle time of the barber. (10 Marks)
- b. A super market has two sales girls bringing up the sales at counters. If the service time for each customer is exponentially distributed with a mean of 4 minutes and the people arrive in Poisson distribution at counters at the rate of 10 per hour, determine all the measures of multiple server model. (10 Marks)

- 7 a. What do you mean by zero – sum game? Explain the characteristics of a game. (08 Marks)
- b. Solve the following game with the pay off matrix

		Player B			
		B <sub>1</sub>	B <sub>2</sub>	B <sub>3</sub>	B <sub>4</sub>
Player A	A <sub>1</sub>	1	7	3	4
	A <sub>2</sub>	5	6	4	5
	A <sub>3</sub>	7	2	0	3

(07 Marks)

- c. What are the assumptions of a Two person zero sum game. (05 Marks)

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- 8 a. Use graphical method to minimize the time needed to process. The following job on machines shown. Also calculate the total time needed to complete both the jobs.

Job I	Sequence of machines	A	B	C	D	E
	Time (hrs)	3	4	2	6	2
Job II	Sequence of machines	B	C	A	D	E
	Time (hrs)	5	4	3	2	6

- b. Determine the optimal sequence for the six jobs that minimizes the total elapsed time (in hrs). Also determine the idle time for each machine. (12 Marks)

Job No.	1	2	3	4	5	6
Machine I	5	9	4	7	8	6
Machine II	7	4	8	3	9	5

(08 Marks)

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